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(54) **SCHEDULING OF CALENDAR ITEMS  
BASED ON USER ATTENTIVENESS**

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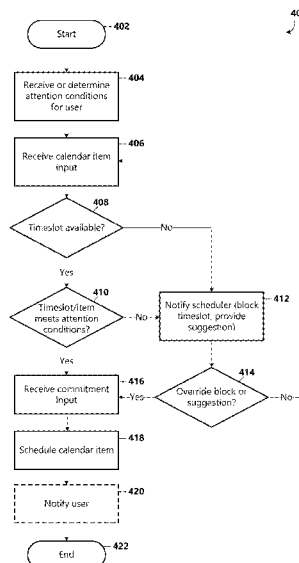
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(57) **ABSTRACT**

Attention-based scheduling is provided. Most people's energy levels and cognitive functioning fluctuate throughout the day. Typically, the time of day when a person feels more energetic or has a higher attention span is the time in the person's day when the individual has the highest productivity potential. While at off-peak times, a person may have less attention, which can make it harder for the individual to be effective. An attention-based schedule system identifies a user's high and off-peak times based on one or more attention-based factors. When a meeting or appointment is scheduled and an attention-based scheduling conflict is determined, the user or another scheduler of the calendar item is notified, and in some examples, alternate time suggestions are provided. In some examples, off-peak times are blocked off from the user's calendar.

**20 Claims, 12 Drawing Sheets**



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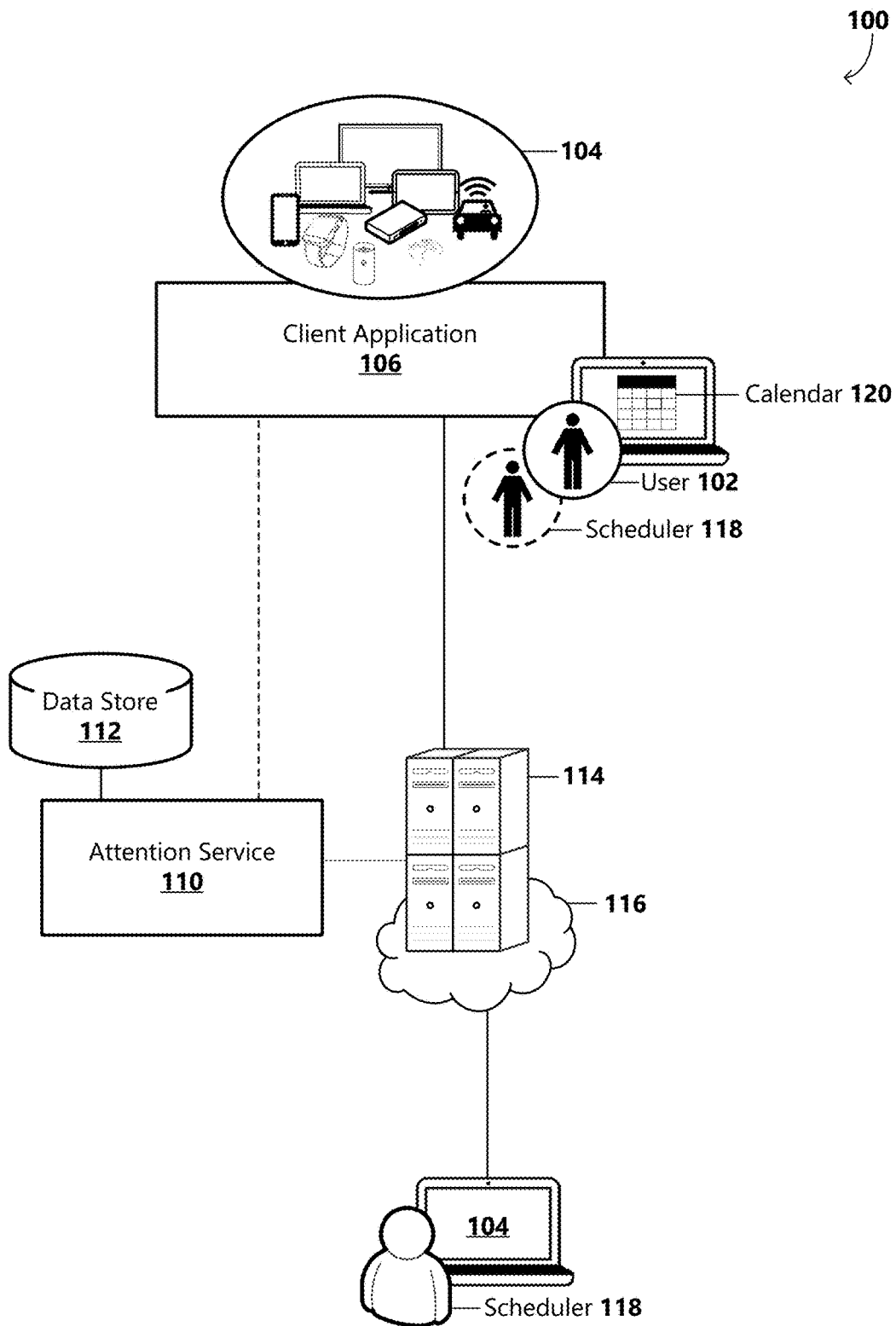
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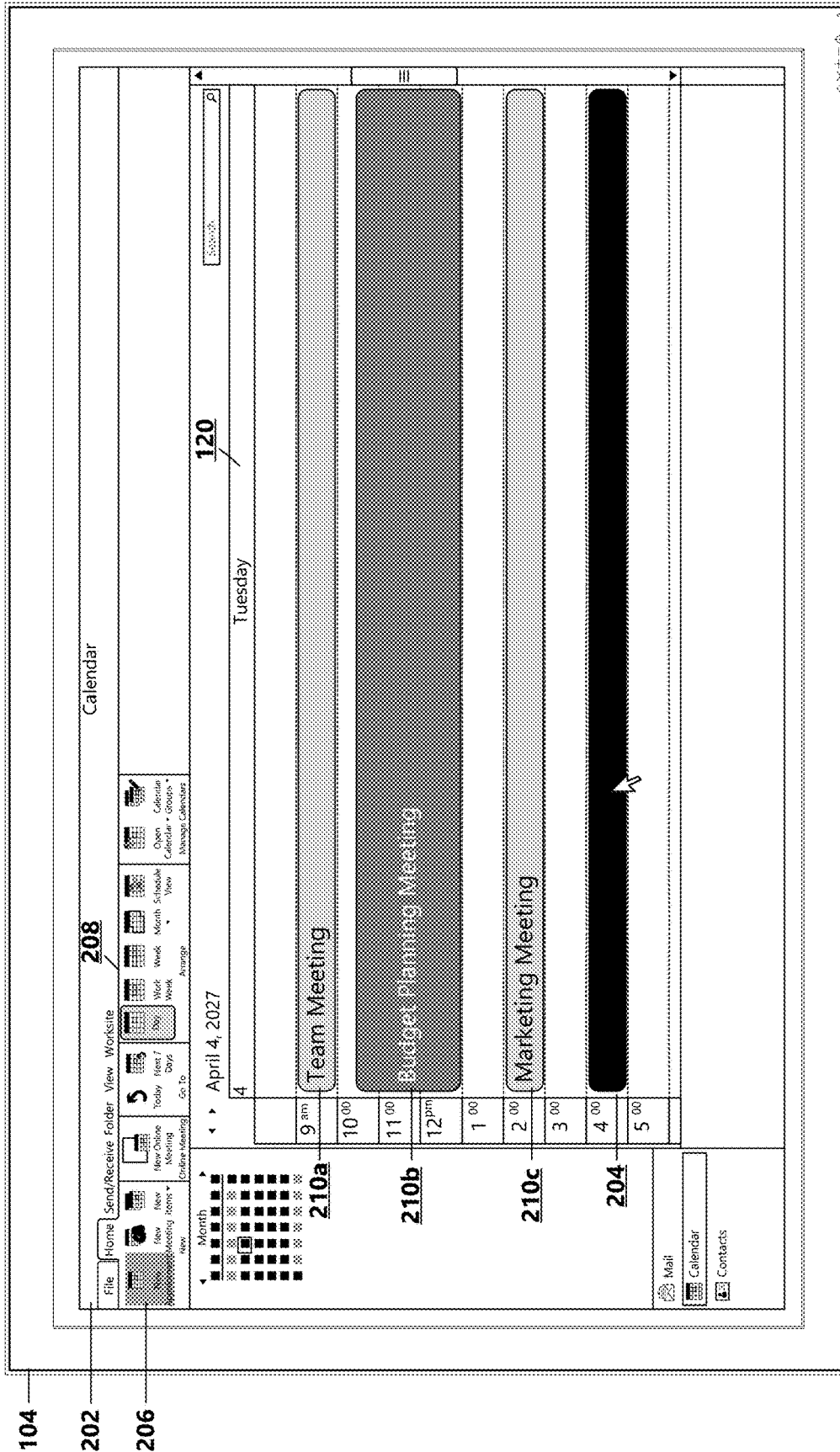
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**FIG. 1**



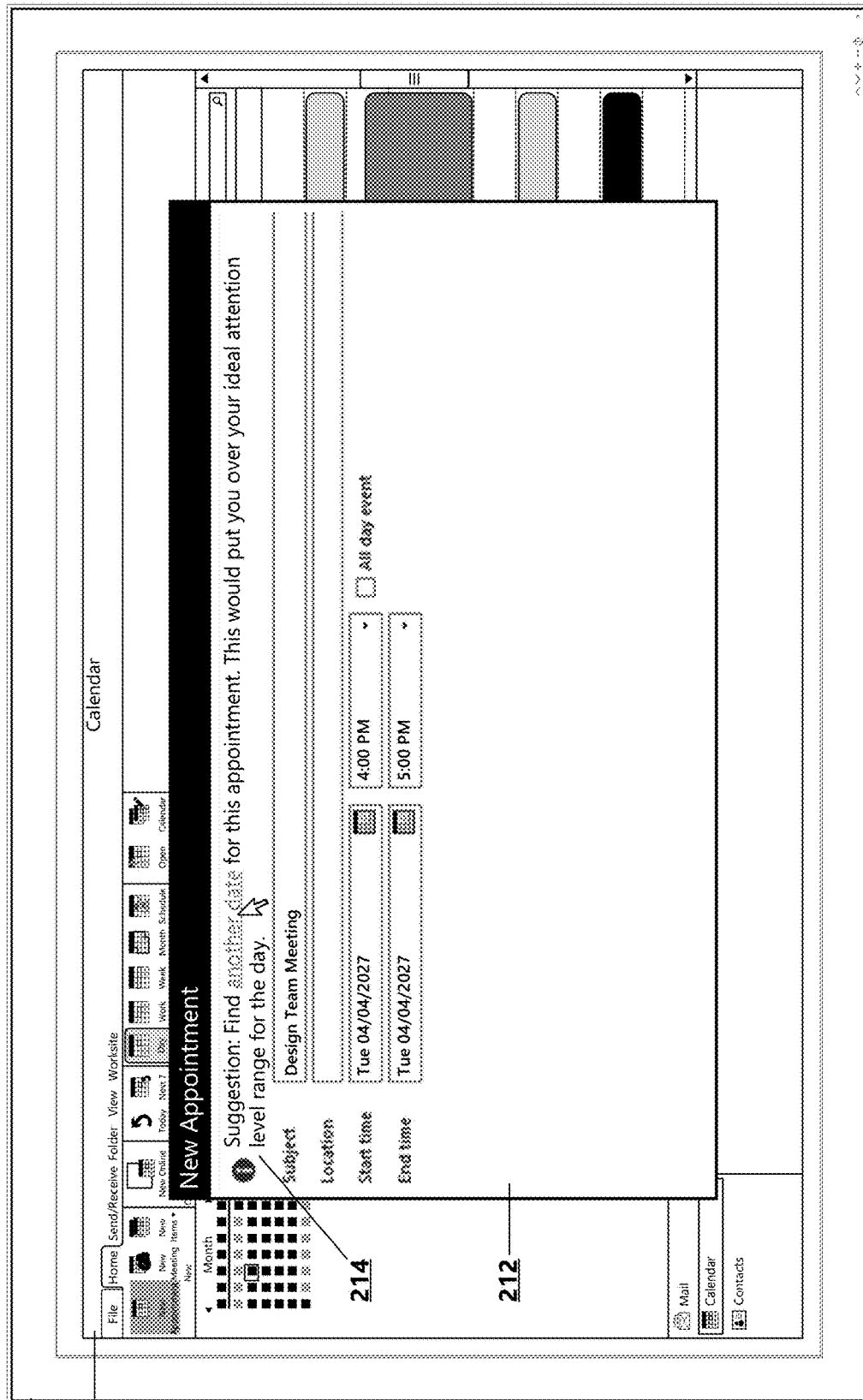
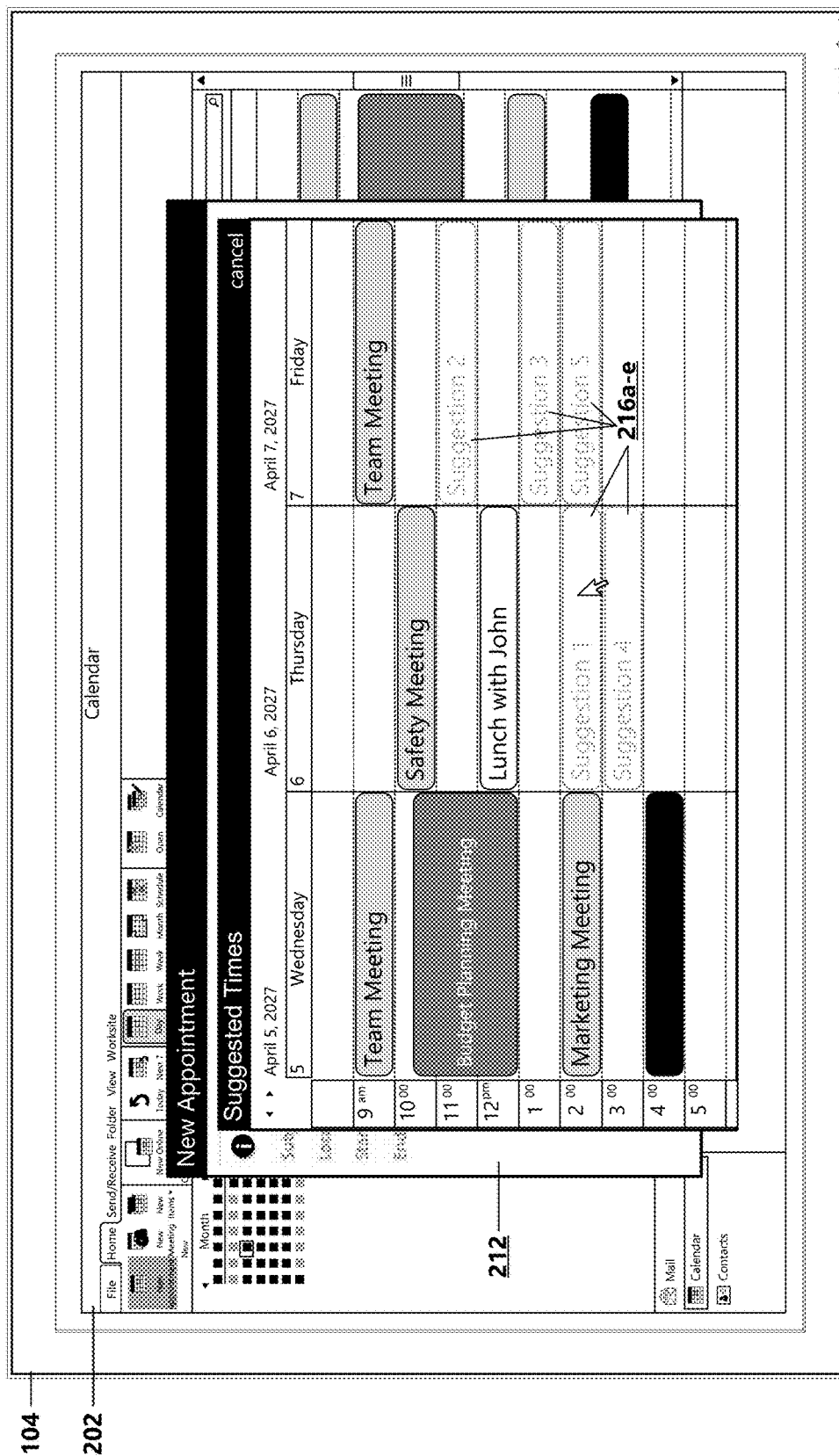


FIG. 2B



**FIG. 2C**

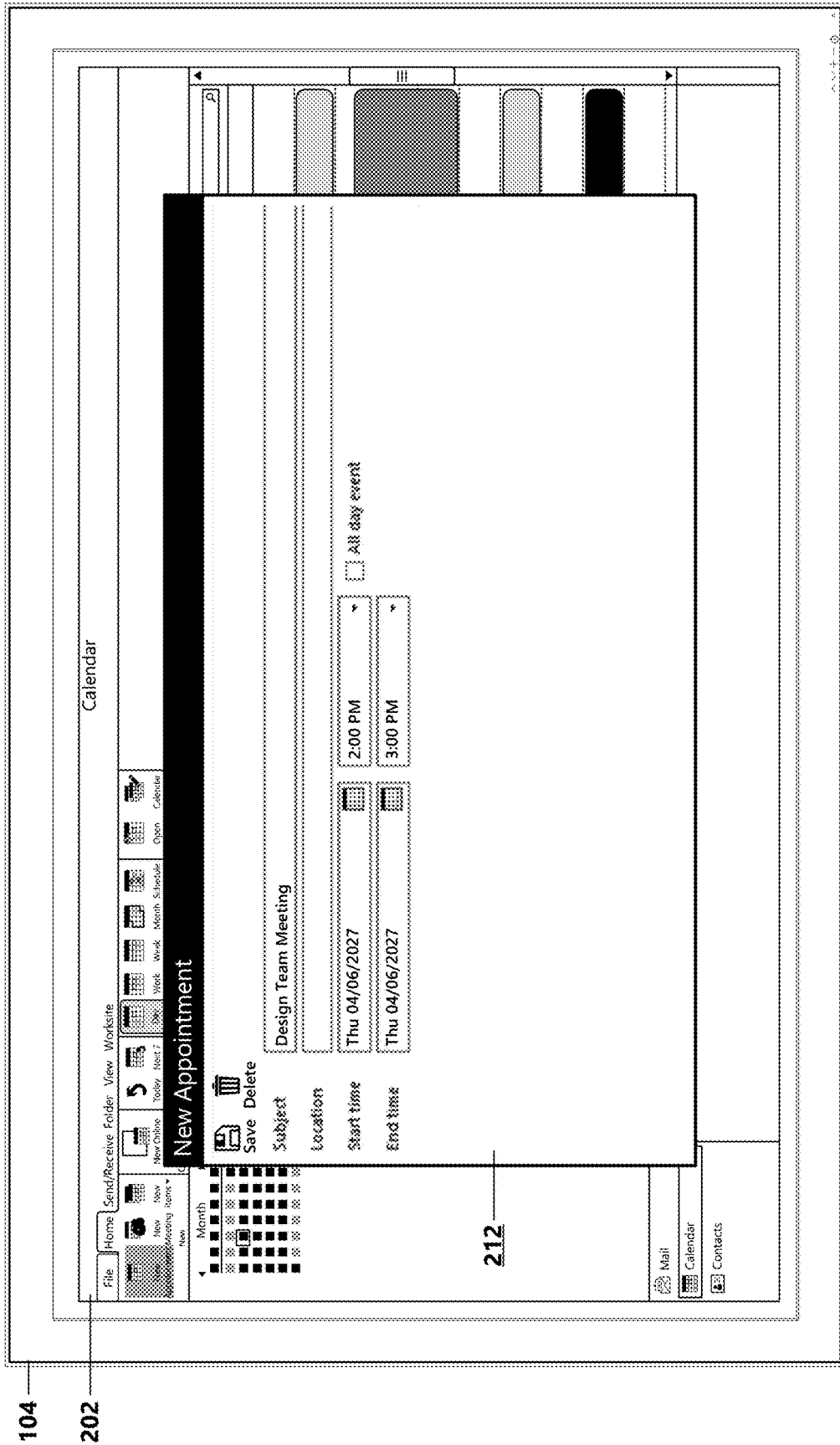
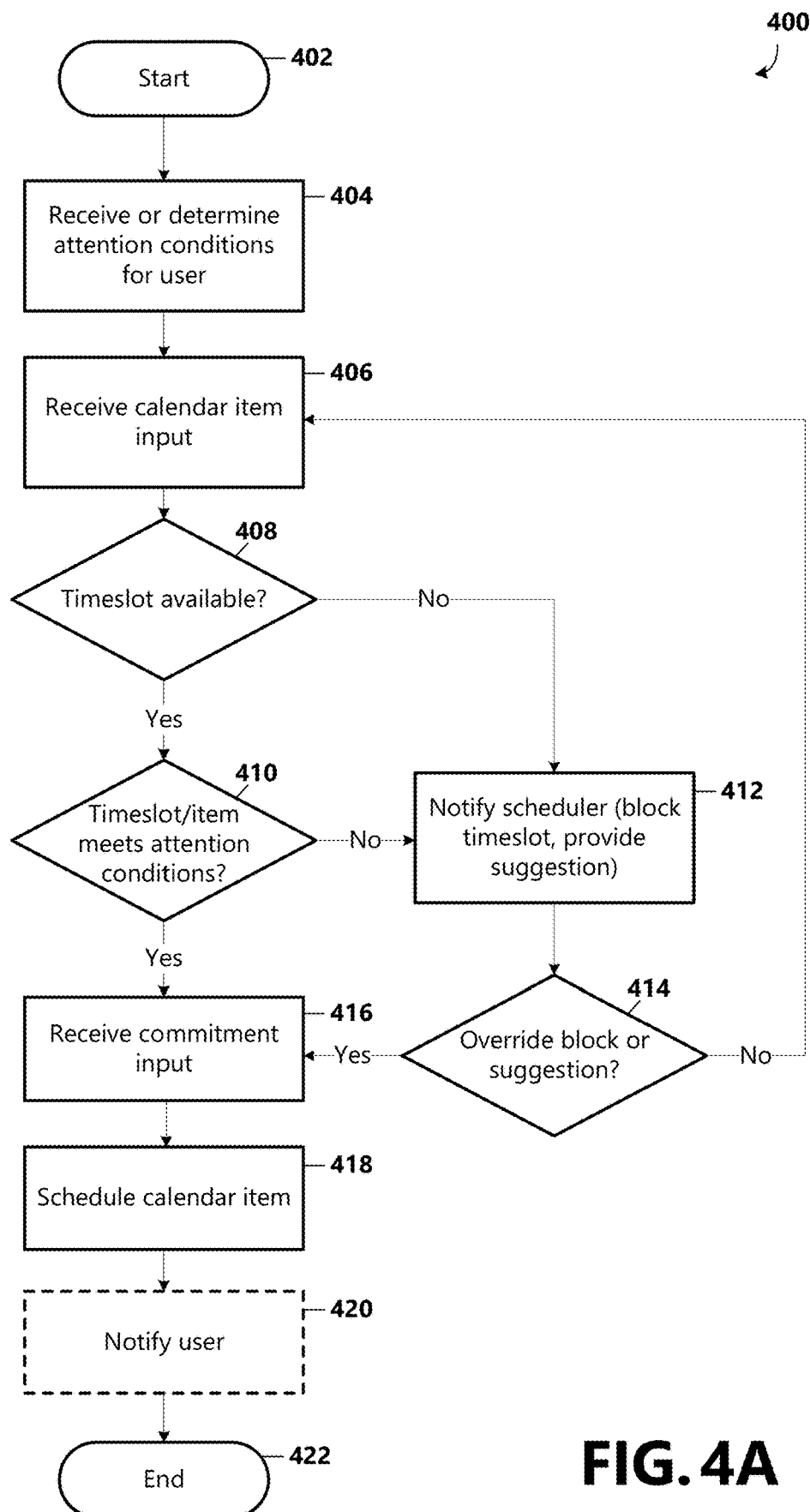
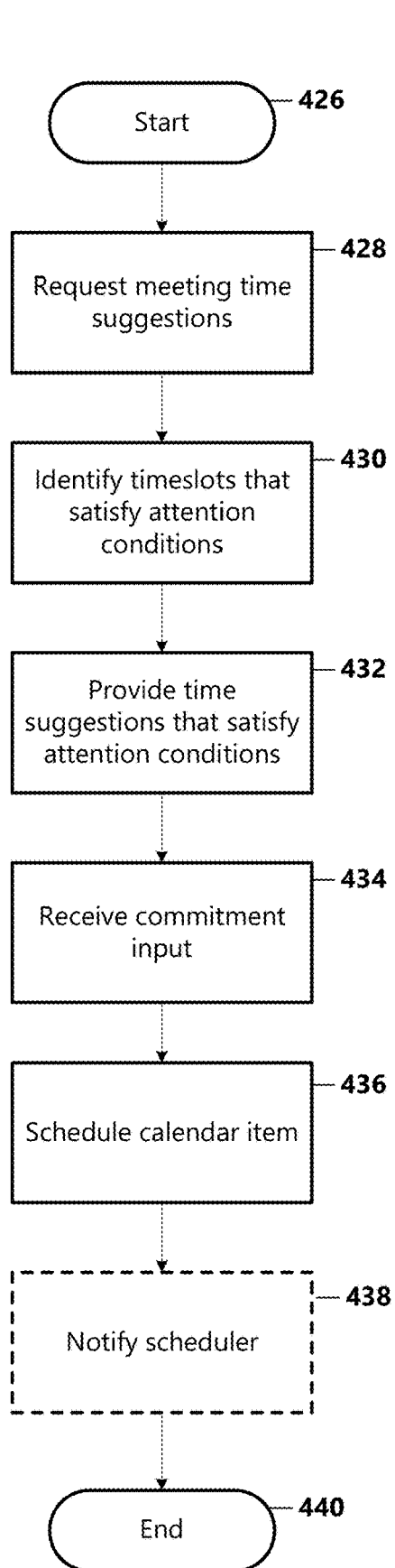


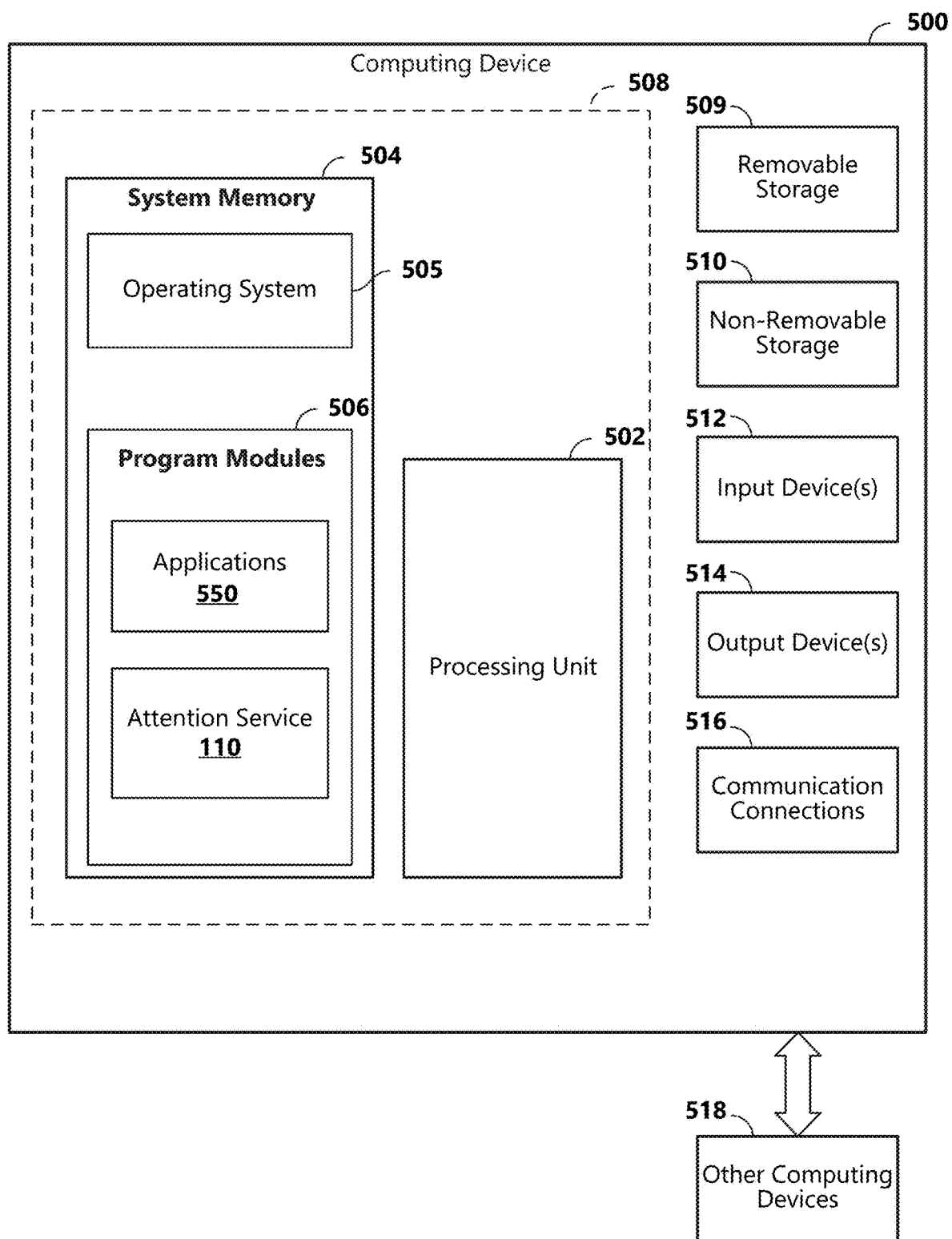
FIG. 2D

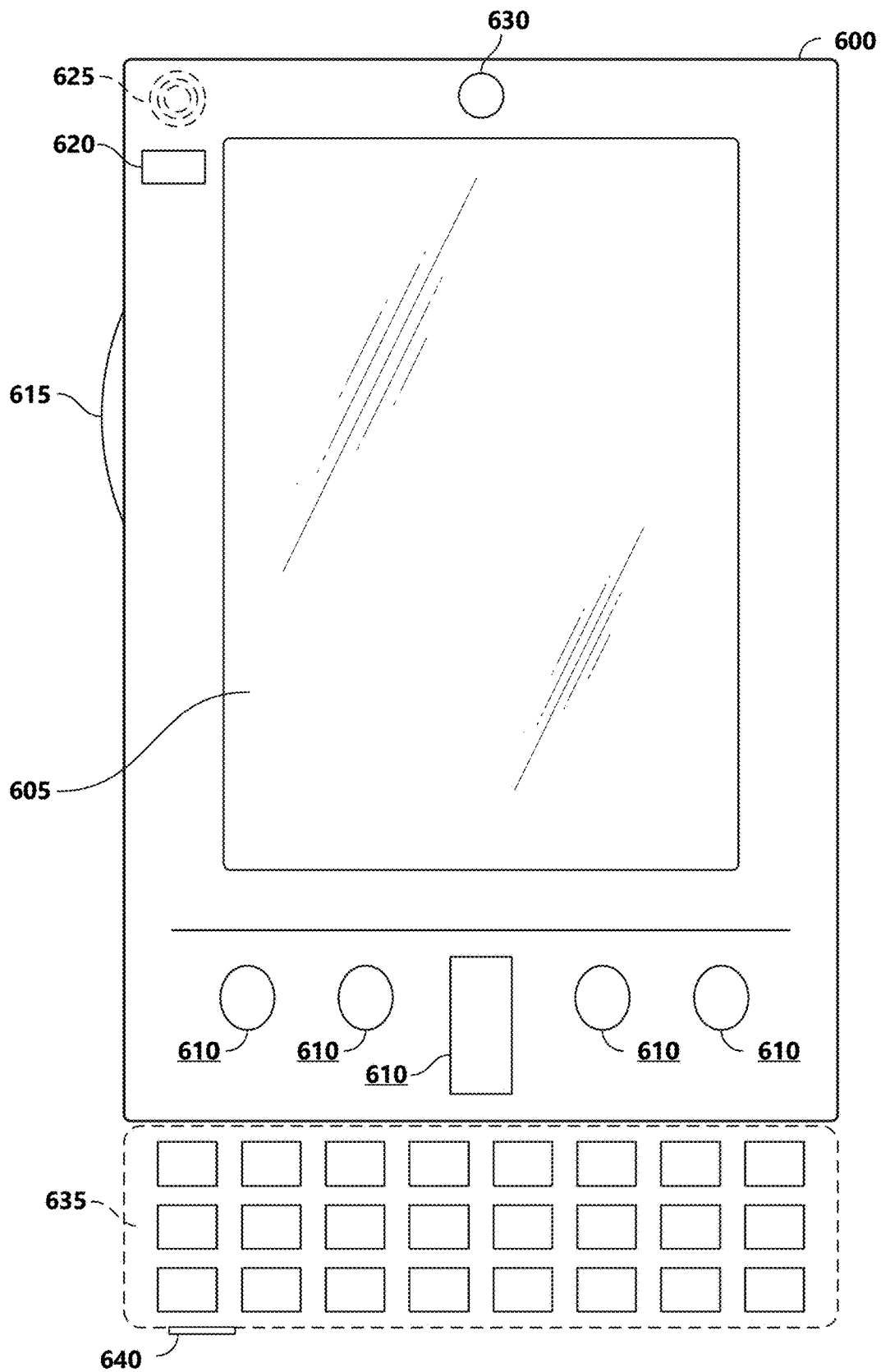




**FIG. 4A**

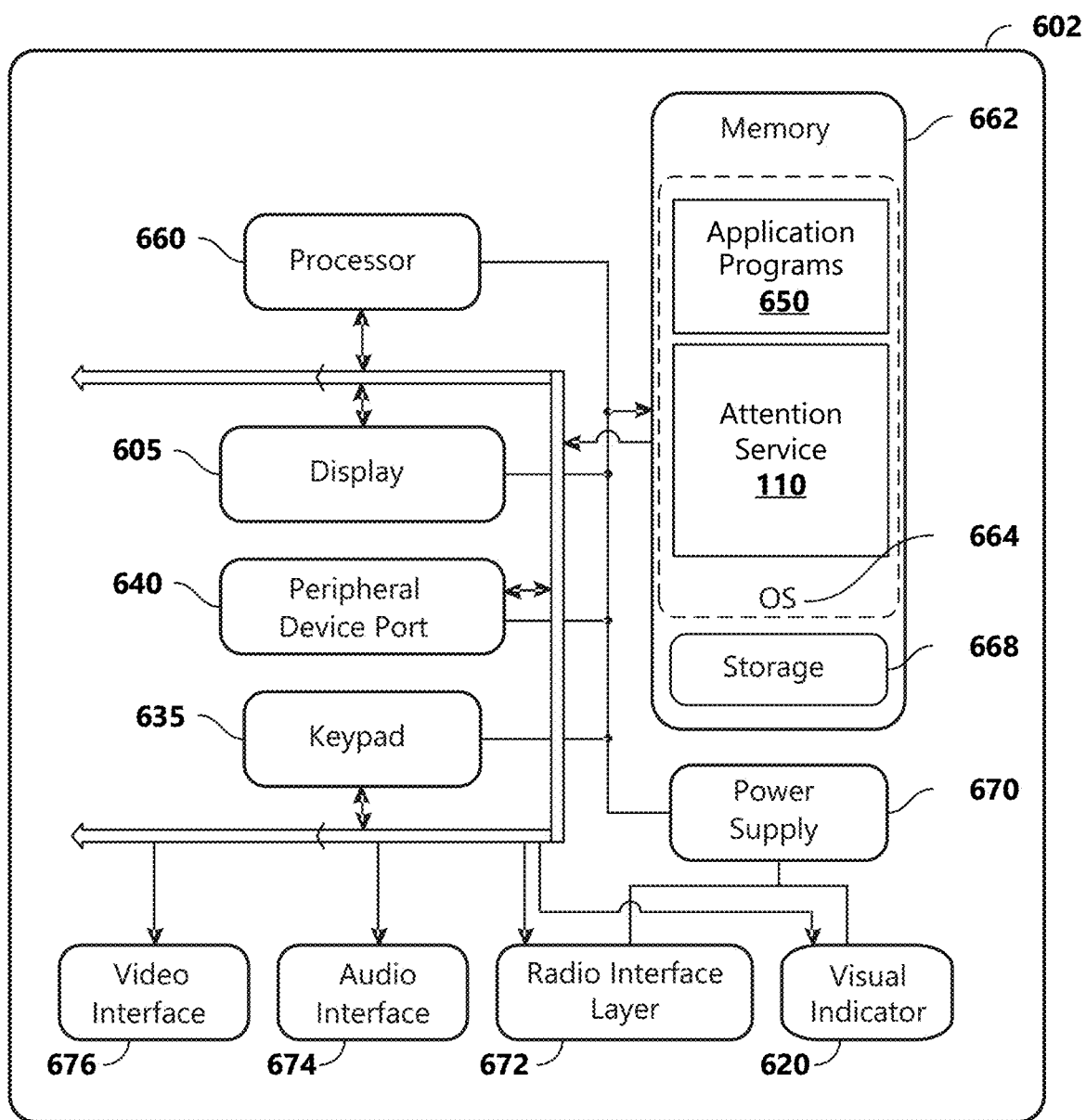
**FIG. 4B**

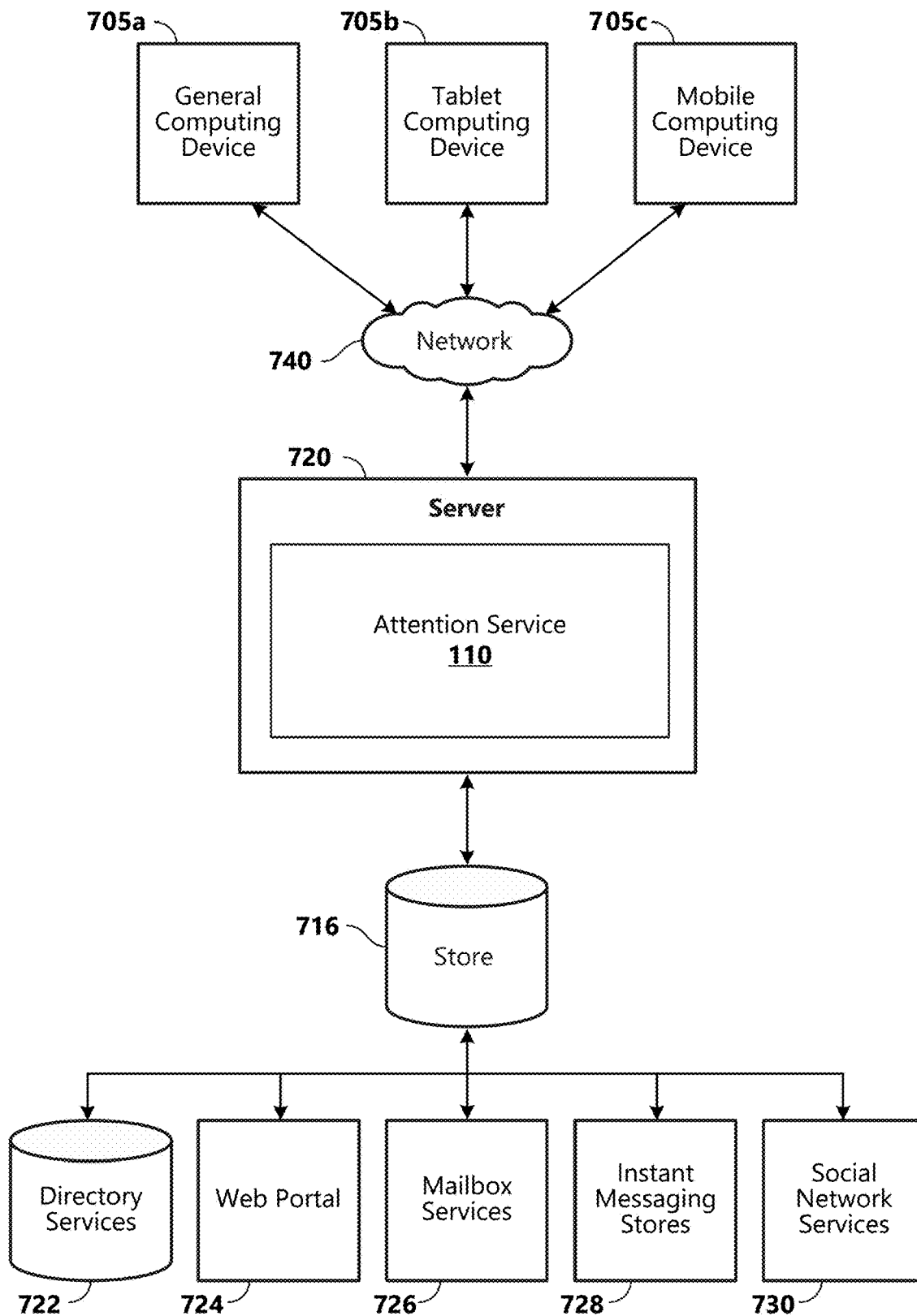
**FIG. 5**



MOBILE COMPUTING DEVICE

**FIG. 6A**

**FIG. 6B**

**FIG. 7**

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## SCHEDULING OF CALENDAR ITEMS BASED ON USER ATTENTIVENESS

### BACKGROUND

Teamwork in the workplace has become commonplace. When working with a team, a user can expect to participate in various meetings, and thus to receive invitations to a variety of internal meetings, client conference calls, lunch requests, and the like. The user is likely to respond to a meeting request based on whether the meeting conflicts with another on the user's calendar, which the user is oftentimes alerted about in the request. Or, when a meeting is being scheduled, the scheduler may utilize a scheduling assistant functionality that checks other individuals' calendars to find a best time for a meeting or appointment or alerts the scheduler when a meeting or appointment conflicts with another on the user's or an attendee's calendar.

When making a decision on when to schedule a meeting or whether to accept or decline a meeting request, current scheduling systems disregard an individual's attention or alertness level. For example, it is commonly known that people's energy levels and cognitive functioning fluctuate throughout the day, and typically dip in the afternoon. That is, most people will have certain points in their days when they feel more energetic, and it is likely that these are the times in the people's days with the highest productivity potential for them. Likewise, there are certain points in a person's day when that person feels less energetic, and it is likely that these times are the lowest productivity times for the person. At off-peak times, a meeting attendee may have less attention, which can make it harder for the meeting attendee to absorb new information or to resist distractions. A person's high and off-peak times can be based on the person's circadian rhythm, or on other factors, such as other activities in the person's day. However, when a meeting or appointment conflicts with an individual's high-potential time (i.e., the meeting or appointment occurs outside of the time when the individual is more productive), current scheduling systems do not provide scheduling functionalities that provide for attention-based scheduling.

### SUMMARY

This summary is provided to introduce a selection of concepts in a simplified form that are further described below in the Detailed Description section. This summary is not intended to identify key features or essential features of the claimed subject matter, nor is it intended as an aid in determining the scope of the claimed subject matter.

Aspects are directed to an automated system, method, and computer readable storage device for providing attention-based scheduling. An attention-based scheduling system includes an attention service that is operative to optimize scheduling of calendar items, such as appointments or meetings, based on when a user is likely to feel more energetic, and thus has the highest productivity potential. According to an aspect, the user's high and off-peak times are identified based on one or more attention-based factors, which can be user-specified or determined based on user input or responses. When scheduling a meeting or appointment or when receiving an invitation to a meeting, a scheduler of the calendar item or the user is notified when an attention-based conflict of the calendar item at a selected timeslot is determined. In some examples, alternate time suggestions are provided. In some examples, off-peak times are blocked off from the user's calendar.

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As can be appreciated, by optimizing scheduling based in part on a user's effective attention level, user productivity can be improved. Further, when the user or a scheduler is notified of a possible attention-based conflict when scheduling a meeting or appointment, the user or scheduler is enabled to select an alternate meeting time prior to sending out meeting invitations, which averts extraneous computer processing and provides for more efficient scheduling.

Examples are implemented as a computer process, a computing system, or as an article of manufacture such as a device, computer program product, or computer readable medium. According to an aspect, the computer program product is a computer storage medium readable by a computer system and encoding a computer program of instructions for executing a computer process.

The details of one or more aspects are set forth in the accompanying drawings and description below. Other features and advantages will be apparent from a reading of the following detailed description and a review of the associated drawings. It is to be understood that the following detailed description is explanatory only and is not restrictive of the claims.

### BRIEF DESCRIPTION OF THE DRAWINGS

The accompanying drawings, which are incorporated in and constitute a part of this disclosure, illustrate various aspects. In the drawings:

FIG. 1 is a block diagram of an example operating environment including an attention-based scheduling system for providing scheduling based on a user's effective attention level;

FIGS. 2A-2D illustrate example user interface (UI) screens that are generated by aspects of the attention-based scheduling system when scheduling a new calendar item;

FIG. 3 illustrates an example UI display generated by aspects of the attention-based scheduling system that shows a plurality of alternate time suggestions and blocked off timeslots;

FIG. 4A is a flow chart showing general stages involved in an example method for providing attention-based scheduling;

FIG. 4B is a flow chart showing general stages involved in another example method for providing attention-based scheduling;

FIG. 5 is a block diagram illustrating example physical components of a computing device;

FIGS. 6A and 6B are simplified block diagrams of a mobile computing device; and

FIG. 7 is a simplified block diagram of a distributed computing system.

### DETAILED DESCRIPTION

The following detailed description refers to the accompanying drawings. Wherever possible, the same reference numbers are used in the drawings and the following description refers to the same or similar elements. While examples may be described, modifications, adaptations, and other implementations are possible. For example, substitutions, additions, or modifications may be made to the elements illustrated in the drawings, and the methods described herein may be modified by substituting, reordering, or adding stages to the disclosed methods. Accordingly, the following detailed description is not limiting, but instead, the proper scope is defined by the appended claims. Examples may take the form of a hardware implementation, or an entirely



software implementation, or an implementation combining software and hardware aspects. The following detailed description is, therefore, not to be taken in a limiting sense.

Aspects of the present disclosure are directed to a method, system, and computer readable storage device for providing attention-based scheduling. With reference now to FIG. 1, an example operating environment is shown including an attention-based scheduling system 100 for scheduling appointments or meetings based on when an individual is likely to feel more energetic, and thus has the highest productivity potential. The system 100 includes a client computing device 104, wherein the client computing device 104 may be one of various types of computing devices (e.g., a tablet computing device, a desktop computer, a mobile communication device, a laptop computer, a laptop/tablet hybrid computing device, a large screen multi-touch display, a gaming device, a smart television, a wearable device, a connected automobile, a smart home device, or other type of computing device) for executing applications for performing a variety of tasks. The hardware of these computing devices is discussed in greater detail in regard to FIGS. 5, 6A, 6B, and 7.

A user may utilize an application 106 on a client computing device 104 for a variety of tasks, which may include, for example, to write, calculate, draw, organize, prepare and view presentations, send and receive electronic mail, schedule meetings or appointments, take and organize notes, make music, and the like. According to an aspect, the client application 106 is an electronic calendar application that provides functionalities for scheduling calendar items, such as appointments, events, meetings, and the like. In some examples, the calendar application 106 is a thick or smart client application that performs most operations on its local host machine (i.e., client computing device 104) and interacts with a calendar server 114 over a network 116 or combination of networks (e.g., the Internet, wide area networks, local area networks). In other examples, the calendar application 106 is a thin client application (i.e., web application) that resides on a remote server 114 and is accessible over a network 116 or combination of networks (e.g., the Internet, wide area networks, local area networks). A thin client application may be hosted in a browser-controlled environment or coded in a browser-supported language and reliant on a common web browser to render the application executable on the client computing device 104.

In one example, the user 102 acts as a scheduler 118 who is enabled to schedule an appointment, which is a block of time that the user is able to schedule in the user's calendar 120 that does not involve reserving resources or inviting other people. To schedule an appointment, the user 102/scheduler 118 may select a desired time in the user's calendar 120 or a "new appointment" functionality and then enter appointment information, such as a subject, a location, a start time, an end time, and the like. Upon saving, the appointment is added to the user's calendar 120 at the selected timeslot.

In another example, the user 102 or another scheduler 118 is enabled to schedule a meeting, which is an appointment that allows for inviting other people, reserving resources, creating and sending meeting requests, etc. When creating a meeting, the scheduler 118 (who in some examples is user 102) identifies people to invite and any resources to reserve and picks a meeting time. Upon saving, the meeting is added to the scheduler's calendar 120 at the selected meeting time, and a meeting request is sent to each invitee.

In some examples, when scheduling an appointment or a meeting or when an appointment or meeting has been

scheduled that immediately follows or precedes another calendar item or conflicts with another calendar item, an indication is provided that informs the scheduler 118 or user 102 of the adjacency or conflict. According to an aspect, the attention-based scheduling system 100 includes an attention service 110 illustrative of a software module, system, or device operative to provide scheduling functionalities (e.g., notifications, scheduling blocking, suggestions) based on a user's attention or alertness level.

In some examples, a user's level of attention or alertness is determined based on user-specific information. In one example, the attention service 110 provides for enabling the user 102 to select or enter information (e.g., through a set-up process) that specifies at which times of the day that the user 102 considers to be high and/or low productivity times. That is, the user 102 is able to specify at what times of the day that the user 102 feels that the user 102 has higher energy levels, and thus are the user's high peak or high productivity times. In some cases, the user's high and off-peak times are based on the user's circadian rhythm. During high peak or high productivity times, the user 102 is likely to have more focused attention which can help the user to absorb new information, to think more clearly, or to resist distractions. Attention-based information provided by the user 102 is stored in a data store 112, with which the attention service 110 is in communication. The data store 112 may comprise one data store or a plurality of data stores.

In other examples, the attention service 110 is operative to provide various cognitive tasks or attention-based exercises to the user 102 that the user 102 completes at various times over a day (or multiple days) for measuring or determining the user's high and low productivity times. For example, the exercises are designed to target various cognitive functions, such as memory, processing speed, and concentration. The user's performance of the exercises are scored for determining the user's high and off-peak attention times. In some examples, the exercises are provided to the user 102 in a set-up process or phase. In other examples, the exercises are provided to the user 102 on a recurrent or periodic basis. Attention-based information determined from attention-based exercises are stored in the data store 112.

In other examples, a user's attention or alertness level is determined based on general or group-sourced data. For example, it is commonly known that in general, people's energy levels and cognitive functioning fluctuate throughout the day and typically dip in the afternoon. Therefore, the attention service 110 is operative to determine that the user's high peak attention time is in the morning, and the user's off-peak time is in the afternoon based on general information.

In other examples, a user's attention or alertness level is determined based on user interaction data. For example, user interaction includes how the user 102 schedules meetings or appointments. As the user 102 adds calendar items to the user's calendar 120 or as the user 102 responds to meeting requests, the attention service 110 analyzes data associated with the calendar items and the user's responses for determining such information as the times of day the user prefers to schedule meetings or appointments, which can be indicative of the user's high and off-peak attention times. For example, the attention service 110 is operative to detect that the user 102 typically schedules or accepts meetings in the morning and oftentimes declines meeting requests for meetings scheduled after lunch which can be used to determine that the morning hours are a higher productivity time for the user 102. User interaction data are stored in the data store 112.

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In other examples, a user's attention or alertness level is determined based on collected data associated with the user's online activity during a meeting. For example, the collected data can be analyzed for determining how often the user **102** is engaged online during a meeting. In one example, one or more APIs are leveraged to identify how often the user **102** interacts with particular applications, how often the user **102** checks the user's email, chats using an instant messaging application, etc., during meetings at different times of the day. The collected data are stored in the data store **112**.

In some examples, when analyzing data associated with calendar items, the attention service **110** is further operative to determine a meeting or appointment type or an attention cost associated with a particular meeting or appointment. According to one example, the user **102** or a scheduler **118** is enabled to categorize a calendar item or to provide classifying information that can be used to categorize the calendar item (e.g., a team meeting, a disclosure meeting, a personal activity, a recreational activity). According to another example, the attention service **110** is operative to parse a calendar item (e.g., subject, notes, meeting request content) for determining a category or a type of meeting or appointment to associate with the calendar item. According to an aspect, certain calendar item categories or types of meetings or appointments have a predetermined attention cost associated with them, which enables the attention service **110** to determine an attention cost associated with a particular calendar item. For example, a budget planning meeting may have a higher attention cost associated with it than a monthly group update meeting. Calendar item information and associated attention costs are stored in the data store **112**.

According to an aspect, the attention service **110** is operative to determine when an attention-based scheduling conflict is generated based on scheduling a calendar item at a particular timeslot in the user's calendar **120**, for example, based on one or a combination of a user's determined high and off-peak attention times, calendar item attention cost information, previously-scheduled calendar items, and other calendar information. For example, the attention service **110** is operative to create a scheduling rule based on predetermined or user-specified conditions, such as the time of day, the day of the week, a maximum number of meetings or appointments in a particular time frame (e.g., day, days, week), a maximum attention cost for meetings or appointments in a given time frame, etc.

According to one example, the attention service **110** blocks off portions of time in the user's calendar **120** that are determined to be off-peak attention times. In some examples, when a portion of the user's day is blocked off, the user **102** or a scheduler **118** is prevented from scheduling a calendar item during the blocked off time. In other examples, the user **102** or scheduler **118** is able to override a blocked off time. In other examples, when scheduling an appointment or a meeting or when an appointment or meeting has been scheduled that occurs during a blocked off time, a notification is provided that informs the scheduler **118** or user **102** of the attention-based scheduling conflict.

According to another example, the attention service **110** looks at other calendar items on the user's calendar **120**, and determines when a number of calendar items scheduled in a day or another time period meets or exceeds a predetermined or user-specified threshold. Accordingly, in some examples, the attention service **110** is operative to block off non-committed times in the day or time period to prevent other schedulers **118** from scheduling another meeting. In other

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examples, when the user **102** or a scheduler **118** tries to schedule another meeting or appointment in a day where the number of calendar items scheduled meets or exceeds the predetermined or user-specified threshold, the attention service **110** is operative to notify the user **102** or the scheduler **118** that there is a conflict, which, in some examples, the user **102** or scheduler **118** can elect to override or ignore.

In other examples, the attention service **110** provides suggestions of other times on the user's calendar **120** that are consistent with the user's high-peak attention times, such as during a particular high-peak time of the day for the user **102** or on a day when the meeting or appointment does not exceed a predetermined or user-specified threshold, such as a maximum number of calendar items or a maximum attention cost for a particular time period.

FIGS. 2A-2D illustrate example user interface (UI) screens that are generated by aspects of the attention-based scheduling system **100**. Although the examples illustrated in FIGS. 2A-2D are described in the context of a user **102** scheduling a calendar item on the user's own calendar **120**, the illustrated and described aspects can be applied to a scheduler **118** scheduling a calendar item for which the user **102** is an invitee or attendee. With reference now to FIG. 2A, a user's calendar **120** is displayed in an example calendar application UI **202**. According to examples, the UI **202** is provided for enabling a user **102** to interact with functionalities of the calendar application **106** and with calendar items through manipulation of graphical icons, visual indicators, and the like. Various UI technologies may be utilized. For example, user input may be received via hardware input devices, such as mice, keyboards, remote controls, pen/stylus, and the like. As another example, user input may be received via natural input devices/methods that enable the user **102** to interact with the computing device **104** in a "natural" manner, such as those relying on speech recognition, touch and stylus recognition, gesture recognition both on screen and adjacent to the screen, air gestures, head and eye tracking, voice and speech, vision, touch, hover, gestures, and machine intelligence.

In the illustrated example, a calendar item scheduling command is being initiated by a user-selection of a timeslot **204** in the calendar **120**. For example, the user **102** is enabled to schedule a new calendar item (e.g., appointment, meeting, event) directly on the calendar **120**. As should be appreciated, other methods are possible for initiating scheduling of a new calendar item, such as via selecting a button **206** displayed in a toolbar **208** in the UI **202**, by providing a gesture, spoken command, etc. As illustrated, a plurality of previously-scheduled calendar items **210a-c** are displayed in the user's calendar **120** on the day in which the user **102** is initiating the scheduling of the new calendar item.

With reference now to FIG. 2B, a calendar item window **212** is opened and displayed in the UI **202**. For example, various boxes are provided in the calendar item window **212** for enabling the user **102** to specify calendar item information, such as a subject for the calendar item, a location, a start time, an end time, etc. According to an aspect, the attention service **110** is operative to determine that the new calendar item at the selected timeslot **204** would put the user **102** over the user's effective attention level range for the day. For example, a predetermined, determined, or user-specified condition for an attention service rule may be that an effective attention level range for the user **102** includes a maximum number of three calendar items **210** in a day, and the new calendar item would exceed the maximum number of calendar items **210** for the day. As another example, a predetermined, determined, or user-specified condition for

an attention service rule may be that after 3:00 PM is a low-peak time for the user **102**, and the selected timeslot **204** is during the low-peak time. As another example, a predetermined, determined, or user-specified condition for an attention service rule may be that an effective attention level range for the user **102** includes a certain maximum attention cost per day, where each calendar item **210** on the user's calendar **120** has a particular attention cost associated with it, and the attention cost of the new calendar item would exceed the maximum attention cost for the day.

As illustrated in FIG. 2B, upon determining that the new calendar item at the selected timeslot **204** would put the user **102** over the user's effective attention level range for the day, in one example, the attention service **110** provides a notification **214** that alerts the user **102** (or a scheduler **118**) that there is a scheduling conflict. In some examples, the notification **214** mentions that the scheduling conflict is attention-based.

With reference now to FIG. 2C, the attention service **110** is operative to determine one or more alternate time suggestions **216a-e** for the new calendar item based on the user's availability and attention data. Accordingly, the alternate time suggestions **216a-e** are provided in the UI **202**. One or more of the suggestions **216** may be on the same day or on other days as the initially-selected timeslot **204** for the new calendar item. According to one example, the suggestions **216** are ordered based on a best fit with the user's schedule according to the user's availability and attention-based conditions and rules. In some examples, the user **102** (or scheduler **118**) is enabled to select a suggested timeslot (alternate time suggestion **216**). According to an example and as illustrated in FIG. 2D, upon receiving a selection of an alternate time suggestion **216a**, the new calendar item is updated with the selected alternate time suggestion **216a**.

FIG. 3 illustrates an example UI **300** display generated by aspects of the attention-based scheduling system **100** that shows a plurality of alternate time suggestions **216a-e** and blocked off timeslots **302a-c**. Although the illustrated example is described in the context of a scheduler **118** scheduling a calendar item for which the user **102** is an invitee or an attendee, the illustrated and described aspects can be applied to the user **102** scheduling a calendar item on the user's own calendar **120**. For example, the attention service **110** blocks off portions of time in the user's calendar **120** based on predetermined, determined, or user-specified conditions that cause the particular timeslots **204** to be off-peak (e.g., time of day) or that cause the calendar item to exceed a threshold (e.g., maximum number of calendar items for a time period, maximum attention cost for a time period).

In some examples, the scheduler **118** is not able to select a blocked off timeslot **302** on the user's calendar **120** for scheduling a meeting. In other examples, the scheduler **118** is enabled to override a block and schedule a meeting during a blocked off timeslot **302**. As illustrated, one or more alternate time suggestions **216a-e** for the new meeting are provided to the scheduler **118** based on the user's availability and attention data.

FIG. 4A is a flow chart showing general stages involved in an example method **400** for providing attention-based scheduling. The method **400** starts at OPERATION **402**, and proceeds to OPERATION **404**, where attention information associated with a user **102** is received or determined. In some examples, a user's level of attention or alertness is determined based on user-specified information, such as times of the day that the user **102** considers to be the user's high and/or low productivity times. In other examples, the

attention service **110** provides various attention-based exercises that the user **102** completes at various times over a day (or multiple days) for measuring or determining the user's high and low productivity times. The user's performance of the exercises are scored for determining the user's high and off-peak attention times. In other examples, the user's attention or alertness level is determined based on general or group-sourced data. In other examples, user interaction data (e.g., how the user **102** schedules meetings or appointments or responds to meeting requests) is analyzed for the user's high and off-peak attention times. The attention information can be utilized as conditions for creating various attention service rules.

The method **400** proceeds to OPERATION **406**, where calendar item input is received. For example, a user **102** or scheduler **118** can initiate scheduling a new calendar item (e.g., appointment, meeting, event) directly on a calendar **120** (e.g., via selecting a timeslot **204**), via selecting a button **206** displayed in a toolbar **208** in the UI **202**, by providing a gesture, spoken command, etc. Further, the user **102** or scheduler **118** can provide various calendar item details, such as a subject, a location, a start time, an end time, and the like. In some examples, a meeting/appointment type or category is selected or entered by the user **102** or scheduler **118**.

The method **400** proceeds to DECISION OPERATION **408**, where a determination is made as to whether a selected timeslot **204** for the new calendar item is available (e.g., based on whether previously-scheduled calendar items **210** conflict with the new calendar item). When a determination is made that the selected timeslot **204** is available, the method **400** proceeds to DECISION OPERATION **410**, where a determination is made as to whether the new calendar item at the selected timeslot **204** would put the user **102** over the user's effective attention level range for the day or other time period, for example, based on predetermined, determined, or user-specified attention-based conditions and rules. According to an example, the predetermined, determined, or user-specified attention-based conditions and rules are associated with the user's level of attention or alertness at various times of the day. For example, attention-based conditions can be used by the attention service **110** for determining whether a new calendar item at a selected timeslot **204** occurs during an off-peak time, or whether the calendar item exceed a threshold (e.g., maximum number of calendar items for a time period, maximum attention cost for a time period). In some examples, the attention service **110** analyzes calendar item details for determining an attention cost for the calendar item.

When a determination is made that the new calendar item at a selected timeslot **204** does not meet attention conditions, or when the selected timeslot is determined not to be available at DECISION OPERATION **408**, the method **400** proceeds to OPERATION **412** where the scheduler **118** (which can be the user **102**) is notified of the attention-based conflict. In some examples, the timeslot **204** is blocked. In other examples, one or more alternate time suggestions **216** are provided.

The method **400** proceeds to DECISION OPERATION **414**, where a determination is made as to whether the scheduler **118** selects to override a blocked off timeslot **302** or to override or ignore the one or more alternate time suggestions **216**. That is, a determination is made as to whether the scheduler **118** selects to schedule the new calendar item at the selected timeslot **204** although it is in conflict with the user's effective attention level range. When a determination is made that the scheduler **118** does not

override a blocked off timeslot **302** or to override or ignore the one or more alternate time suggestions **216**, the method **400** returns to OPERATION **406**, where other calendar item input is received (e.g., the scheduler **118** selects another timeslot **204**, omits the user **102** as an invitee).

When a determination is made that the scheduler **118** selects to schedule the new calendar item at the selected timeslot **204** although it is in conflict with the user's effective attention level range, or when a determination is made at DECISION OPERATION **410** that the new calendar item at the selected timeslot **204** would not put the user **102** over the user's effective attention level range for the day or other time period, the method **400** proceeds to OPERATION **416**, where a commitment input is received. In some examples, the commitment input is a selection of a save command. In other examples, the commitment input is closing a new calendar item window. In other examples, the commitment input is a gesture, spoken command, or other input.

The method **400** proceeds to OPERATION **418**, where the new calendar item is scheduled. For example, when the user **102** is scheduling the calendar item, the new calendar item is added to the user's calendar **120**. In another example, when another scheduler **118** is scheduling the calendar item, a meeting request is sent to the user **102**.

The method **400** proceeds to OPTIONAL OPERATION **420**, where a notification of an attention-based conflict is provided to the user **102**. For example, when a scheduler **118** who is not the user **102** overrides a blocked off timeslot **302** or overrides or ignores alternate time suggestions **216**, a notification is provided to the user **102** in the meeting request or on the user's calendar **120**. The user **102** is then enabled to accept or decline the meeting request based on the attention information. The method **400** ends at OPERATION **422**.

FIG. 4B is a flow chart showing general stages involved in another example method **424** for providing attention-based scheduling. The method **424** starts at OPERATION **426**, and proceeds to OPERATION **428**, where a request is received for meeting time suggestions. For example, a scheduler **118** initiates scheduling of a calendar item (e.g., meeting) for one or more attendees, and a request is sent to the calendar server **114** for suggested meeting times for the one or more attendees. In one example, the scheduler **118** is the user **102**. In another example, the user **102** is an attendee.

The method **424** proceeds to OPERATION **430**, where one or more timeslots **204** that satisfy attention conditions for attendees are identified. In one example, the attention service **110** identifies timeslots **204** that do not occur during an off-peak time for attendees. In another example, the attention service **110** identifies timeslots **204** where the calendar item would not exceed a threshold (e.g., maximum number of calendar items for a time period, maximum attention cost for a time period).

The method **424** proceeds to OPERATION **432**, where the one or more identified timeslots **204** that satisfy attention conditions for attendees are provided as meeting time suggestions to the scheduler **118**. In some examples, timeslots **204** that do not satisfy attention conditions for attendees are blocked off or an indication is provided that the timeslots do not satisfy attention conditions for a given attendee.

At OPERATION **434**, a commitment input is received. In one example, the scheduler **118** selects one of the suggested meeting times and saves the calendar item. In another example, the scheduler **118** selects a blocked off timeslot **302** and saves the calendar item.

The method **424** proceeds to OPERATION **436**, where the calendar item is scheduled, and meeting invitations are sent

to attendees. At OPTIONAL OPERATION **438**, a notification is provided to users **102** for whom the selected meeting time causes an attention-based scheduling conflict. For example, the notification notifies the user **102** of the attention-based scheduling conflict, which allows the user **102** to ignore the notification and accept the meeting invitation or to decline the meeting invitation based on the attention-based scheduling conflict. The method **424** ends at OPERATION **440**.

While implementations have been described in the general context of program modules that execute in conjunction with an application program that runs on an operating system on a computer, those skilled in the art will recognize that aspects may also be implemented in combination with other program modules. Generally, program modules include routines, programs, components, data structures, and other types of structures that perform particular tasks or implement particular abstract data types.

The aspects and functionalities described herein may operate via a multitude of computing systems including, without limitation, desktop computer systems, wired and wireless computing systems, mobile computing systems (e.g., mobile telephones, netbooks, tablet or slate type computers, notebook computers, and laptop computers), handheld devices, multiprocessor systems, microprocessor-based or programmable consumer electronics, minicomputers, and mainframe computers.

In addition, according to an aspect, the aspects and functionalities described herein operate over distributed systems (e.g., cloud-based computing systems), where application functionality, memory, data storage and retrieval and various processing functions are operated remotely from each other over a distributed computing network, such as the Internet or an intranet. According to an aspect, user interfaces and information of various types are displayed via on-board computing device displays or via remote display units associated with one or more computing devices. For example, user interfaces and information of various types are displayed and interacted with on a wall surface onto which user interfaces and information of various types are projected. Interaction with the multitude of computing systems with which implementations are practiced include, keystroke entry, touch screen entry, voice or other audio entry, gesture entry where an associated computing device is equipped with detection (e.g., camera) functionality for capturing and interpreting user gestures for controlling the functionality of the computing device, and the like.

FIGS. 5-7 and the associated descriptions provide a discussion of a variety of operating environments in which examples are practiced. However, the devices and systems illustrated and discussed with respect to FIGS. 5-7 are for purposes of example and illustration and are not limiting of a vast number of computing device configurations that are utilized for practicing aspects, described herein.

FIG. 5 is a block diagram illustrating physical components (i.e., hardware) of a computing device **500** with which examples of the present disclosure may be practiced. In a basic configuration, the computing device **500** includes at least one processing unit **502** and a system memory **504**. According to an aspect, depending on the configuration and type of computing device, the system memory **504** comprises, but is not limited to, volatile storage (e.g., random access memory), non-volatile storage (e.g., read-only memory), flash memory, or any combination of such memories. According to an aspect, the system memory **504** includes an operating system **505** and one or more program modules **506** suitable for running software applications **550**.

According to an aspect, the system memory **504** includes the attention service **110**. The operating system **505**, for example, is suitable for controlling the operation of the computing device **500**. Furthermore, aspects are practiced in conjunction with a graphics library, other operating systems, or any other application program, and is not limited to any particular application or system. This basic configuration is illustrated in FIG. **5** by those components within a dashed line **508**. According to an aspect, the computing device **500** has additional features or functionality. For example, according to an aspect, the computing device **500** includes additional data storage devices (removable and/or non-removable) such as, for example, magnetic disks, optical disks, or tape. Such additional storage is illustrated in FIG. **5** by a removable storage device **509** and a non-removable storage device **510**.

As stated above, according to an aspect, a number of program modules and data files are stored in the system memory **504**. While executing on the processing unit **502**, the program modules **506** (e.g., attention service **110**) perform processes including, but not limited to, one or more of the stages of the methods **400** and **424** illustrated in FIGS. **4A** and **4B**. According to an aspect, other program modules are used in accordance with examples and include applications such as electronic mail and contacts applications, word processing applications, spreadsheet applications, database applications, slide presentation applications, drawing or computer-aided application programs, etc.

According to an aspect, aspects are practiced in an electrical circuit comprising discrete electronic elements, packaged or integrated electronic chips containing logic gates, a circuit utilizing a microprocessor, or on a single chip containing electronic elements or microprocessors. For example, aspects are practiced via a system-on-a-chip (SOC) where each or many of the components illustrated in FIG. **5** are integrated onto a single integrated circuit. According to an aspect, such an SOC device includes one or more processing units, graphics units, communications units, system virtualization units and various application functionality all of which are integrated (or “burned”) onto the chip substrate as a single integrated circuit. When operating via an SOC, the functionality, described herein, is operated via application-specific logic integrated with other components of the computing device **500** on the single integrated circuit (chip). According to an aspect, aspects of the present disclosure are practiced using other technologies capable of performing logical operations such as, for example, AND, OR, and NOT, including but not limited to mechanical, optical, fluidic, and quantum technologies. In addition, aspects are practiced within a general purpose computer or in any other circuits or systems.

According to an aspect, the computing device **500** has one or more input device(s) **512** such as a keyboard, a mouse, a pen, a sound input device, a touch input device, etc. The output device(s) **514** such as a display, speakers, a printer, etc. are also included according to an aspect. The aforementioned devices are examples and others may be used. According to an aspect, the computing device **500** includes one or more communication connections **516** allowing communications with other computing devices **518**. Examples of suitable communication connections **516** include, but are not limited to, radio frequency (RF) transmitter, receiver, and/or transceiver circuitry; universal serial bus (USB), parallel, and/or serial ports.

The term computer readable media as used herein include computer storage media. Computer storage media include volatile and nonvolatile, removable and non-removable

media implemented in any method or technology for storage of information, such as computer readable instructions, data structures, or program modules. The system memory **504**, the removable storage device **509**, and the non-removable storage device **510** are all computer storage media examples (i.e., memory storage.) According to an aspect, computer storage media includes RAM, ROM, electrically erasable programmable read-only memory (EEPROM), flash memory or other memory technology, CD-ROM, digital versatile disks (DVD) or other optical storage, magnetic cassettes, magnetic tape, magnetic disk storage or other magnetic storage devices, or any other article of manufacture which can be used to store information and which can be accessed by the computing device **500**. According to an aspect, any such computer storage media is part of the computing device **500**. Computer storage media does not include a carrier wave or other propagated data signal.

According to an aspect, communication media is embodied by computer readable instructions, data structures, program modules, or other data in a modulated data signal, such as a carrier wave or other transport mechanism, and includes any information delivery media. According to an aspect, the term “modulated data signal” describes a signal that has one or more characteristics set or changed in such a manner as to encode information in the signal. By way of example, and not limitation, communication media includes wired media such as a wired network or direct-wired connection, and wireless media such as acoustic, radio frequency (RF), infrared, and other wireless media.

FIGS. **6A** and **6B** illustrate a mobile computing device **600**, for example, a mobile telephone, a smart phone, a tablet personal computer, a laptop computer, and the like, with which aspects may be practiced. With reference to FIG. **6A**, an example of a mobile computing device **600** for implementing the aspects is illustrated. In a basic configuration, the mobile computing device **600** is a handheld computer having both input elements and output elements. The mobile computing device **600** typically includes a display **605** and one or more input buttons **610** that allow the user to enter information into the mobile computing device **600**. According to an aspect, the display **605** of the mobile computing device **600** functions as an input device (e.g., a touch screen display). If included, an optional side input element **615** allows further user input. According to an aspect, the side input element **615** is a rotary switch, a button, or any other type of manual input element. In alternative examples, mobile computing device **600** incorporates more or less input elements. For example, the display **605** may not be a touch screen in some examples. In alternative examples, the mobile computing device **600** is a portable phone system, such as a cellular phone. According to an aspect, the mobile computing device **600** includes an optional keypad **635**. According to an aspect, the optional keypad **635** is a physical keypad. According to another aspect, the optional keypad **635** is a “soft” keypad generated on the touch screen display. In various aspects, the output elements include the display **605** for showing a graphical user interface (GUI), a visual indicator **620** (e.g., a light emitting diode), and/or an audio transducer **625** (e.g., a speaker). In some examples, the mobile computing device **600** incorporates a vibration transducer for providing the user with tactile feedback. In yet another example, the mobile computing device **600** incorporates input and/or output ports, such as an audio input (e.g., a microphone jack), an audio output (e.g., a headphone jack), and a video output (e.g., a HDMI port) for sending signals to or receiving signals from an external device. In yet another example, the mobile computing device **600** incor-

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porates peripheral device port **640**, such as an audio input (e.g., a microphone jack), an audio output (e.g., a headphone jack), and a video output (e.g., a HDMI port) for sending signals to or receiving signals from an external device.

FIG. 6B is a block diagram illustrating the architecture of one example of a mobile computing device. That is, the mobile computing device **600** incorporates a system (i.e., an architecture) **602** to implement some examples. In one example, the system **602** is implemented as a “smart phone” capable of running one or more applications (e.g., browser, e-mail, calendaring, contact managers, messaging clients, games, and media clients/players). In some examples, the system **602** is integrated as a computing device, such as an integrated personal digital assistant (PDA) and wireless phone.

According to an aspect, one or more application programs **650** are loaded into the memory **662** and run on or in association with the operating system **664**. Examples of the application programs include phone dialer programs, e-mail programs, personal information management (PIM) programs, word processing programs, spreadsheet programs, Internet browser programs, messaging programs, and so forth. According to an aspect, the attention service **110** is loaded into memory **662**. The system **602** also includes a non-volatile storage area **668** within the memory **662**. The non-volatile storage area **668** is used to store persistent information that should not be lost if the system **602** is powered down. The application programs **650** may use and store information in the non-volatile storage area **668**, such as e-mail or other messages used by an e-mail application, and the like. A synchronization application (not shown) also resides on the system **602** and is programmed to interact with a corresponding synchronization application resident on a host computer to keep the information stored in the non-volatile storage area **668** synchronized with corresponding information stored at the host computer. As should be appreciated, other applications may be loaded into the memory **662** and run on the mobile computing device **600**.

According to an aspect, the system **602** has a power supply **670**, which is implemented as one or more batteries. According to an aspect, the power supply **670** further includes an external power source, such as an AC adapter or a powered docking cradle that supplements or recharges the batteries.

According to an aspect, the system **602** includes a radio **672** that performs the function of transmitting and receiving radio frequency communications. The radio **672** facilitates wireless connectivity between the system **602** and the “outside world,” via a communications carrier or service provider. Transmissions to and from the radio **672** are conducted under control of the operating system **664**. In other words, communications received by the radio **672** may be disseminated to the application programs **650** via the operating system **664**, and vice versa.

According to an aspect, the visual indicator **620** is used to provide visual notifications and/or an audio interface **674** is used for producing audible notifications via the audio transducer **625**. In the illustrated example, the visual indicator **620** is a light emitting diode (LED) and the audio transducer **625** is a speaker. These devices may be directly coupled to the power supply **670** so that when activated, they remain on for a duration dictated by the notification mechanism even though the processor **660** and other components might shut down for conserving battery power. The LED may be programmed to remain on indefinitely until the user takes action to indicate the powered-on status of the device. The audio interface **674** is used to provide audible signals to and

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receive audible signals from the user. For example, in addition to being coupled to the audio transducer **625**, the audio interface **674** may also be coupled to a microphone to receive audible input, such as to facilitate a telephone conversation. According to an aspect, the system **602** further includes a video interface **676** that enables an operation of an on-board camera **630** to record still images, video stream, and the like.

According to an aspect, a mobile computing device **600** implementing the system **602** has additional features or functionality. For example, the mobile computing device **600** includes additional data storage devices (removable and/or non-removable) such as, magnetic disks, optical disks, or tape. Such additional storage is illustrated in FIG. **6B** by the non-volatile storage area **668**.

According to an aspect, data/information generated or captured by the mobile computing device **600** and stored via the system **602** is stored locally on the mobile computing device **600**, as described above. According to another aspect, the data is stored on any number of storage media that is accessible by the device via the radio **672** or via a wired connection between the mobile computing device **600** and a separate computing device associated with the mobile computing device **600**, for example, a server computer in a distributed computing network, such as the Internet. As should be appreciated such data/information is accessible via the mobile computing device **600** via the radio **672** or via a distributed computing network. Similarly, according to an aspect, such data/information is readily transferred between computing devices for storage and use according to well-known data/information transfer and storage means, including electronic mail and collaborative data/information sharing systems.

FIG. 7 illustrates one example of the architecture of a system for selecting and moving content as described above. Content developed, interacted with, or edited in association with the attention service **110** is enabled to be stored in different communication channels or other storage types. For example, various documents may be stored using a directory service **722**, a web portal **724**, a mailbox service **726**, an instant messaging store **728**, or a social networking site **730**. The attention service **110** is operative to use any of these types of systems or the like for selecting and moving content, as described herein. According to an aspect, a server **720** provides the attention service **110** to clients **705a, b, c**. As one example, the server **720** is a web server providing the attention service **110** over the web. The server **720** provides the attention service **110** over the web to clients **705** through a network **740**. By way of example, the client computing device is implemented and embodied in a personal computer **705a**, a tablet computing device **705b** or a mobile computing device **705c** (e.g., a smart phone), or other computing device. Any of these examples of the client computing device are operable to obtain content from the store **716**.

Implementations, for example, are described above with reference to block diagrams and/or operational illustrations of methods, systems, and computer program products according to aspects. The functions/acts noted in the blocks may occur out of the order as shown in any flowchart. For example, two blocks shown in succession may in fact be executed substantially concurrently or the blocks may sometimes be executed in the reverse order, depending upon the functionality/acts involved.

The description and illustration of one or more examples provided in this application are not intended to limit or restrict the scope as claimed in any way. The aspects, examples, and details provided in this application are con-

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sidered sufficient to convey possession and enable others to make and use the best mode. Implementations should not be construed as being limited to any aspect, example, or detail provided in this application. Regardless of whether shown and described in combination or separately, the various features (both structural and methodological) are intended to be selectively included or omitted to produce an example with a particular set of features. Having been provided with the description and illustration of the present application, one skilled in the art may envision variations, modifications, and alternate examples falling within the spirit of the broader aspects of the general inventive concept embodied in this application that do not depart from the broader scope.

We claim:

1. A method performed by a computer for providing attention-based scheduling, comprising:

collecting, by the computer, data associated with one or more applications executing on the computer that are accessed by a user during a scheduled meeting;

identifying, by the computer, one or more attention-based conditions associated with the user's productivity based in part on the collected data;

receiving, at the computer, input from a scheduler via an electronic application calendar window provided for display in a user interface of an electronic calendar application, the input associated with scheduling a new calendar item associated with the user at a selected timeslot;

determining, by the computer, whether the new calendar item generates an attention-based scheduling conflict for the user based on the one or more attention-based conditions and the selected timeslot;

when the attention-based scheduling conflict is generated and before the new calendar item is scheduled at the selected timeslot, providing, by the computer, a notification for display in the electronic application calendar window notifying the scheduler of the attention-based scheduling conflict; and

providing, by the computer, one or more alternative timeslots for display in the user interface that do not generate an attention-based scheduling conflict for the user.

2. The method of claim 1, wherein identifying the one or more attention-based conditions comprises receiving user-specified information indicating the user's high and off-peak productivity times.

3. The method of claim 1, wherein identifying the one or more attention-based conditions comprises:

determining the user's high and off-peak productivity times based on user performance in completing cognitive exercises.

4. The method of claim 1, wherein identifying the one or more attention-based conditions comprises determining the user's high and off-peak productivity times based on general or group-sourced attention data.

5. The method of claim 1, wherein identifying the one or more attention-based conditions comprises:

receiving user interaction data, the user interaction data comprising data associated with scheduling calendar items and responding to meeting requests; and

analyzing the user interaction data for determining the user's high and off-peak productivity times.

6. The method of claim 1, wherein identifying the one or more attention-based conditions comprises:

analyzing the collected data for determining the user's high and off-peak productivity times.

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7. The method of claim 1, wherein determining that the new calendar item generates the attention-based scheduling conflict comprises at least one of:

determining that the new calendar item occurs during an off-peak productivity time for the user; and

determining that the new calendar item occurs during a time period where a predetermined or user-specified threshold is exceeded.

8. The method of claim 7, wherein determining that the new calendar item occurs during the time period where the predetermined or user-specified threshold is exceeded comprises:

determining that the new calendar item occurring at the selected timeslot exceeds a predetermined or user-specified maximum number of calendar items for the time period.

9. The method of claim 7, wherein determining that the new calendar item occurs during the time period where the predetermined or user-specified threshold is exceeded comprises:

analyzing the new calendar item to determine a category or type of the new calendar item; and

based on the determined category or type of the new calendar item, determining whether addition of the new calendar item to previously-scheduled calendar items in the time period exceeds a predetermined or user-specified maximum number of calendar items of a particular category or type for the time period.

10. The method of claim 9, wherein analyzing the new calendar item to determine the category or type of the new calendar item comprises:

identifying a user-selected category or type for the new calendar item; or

parsing calendar item input associated with the new calendar item; and

determining the category or type of the new calendar item based on the parsed input.

11. The method of claim 1, wherein when the attention-based scheduling conflict is generated, the method further comprising at least one of:

providing a notification alerting the user of the attention-based scheduling conflict;

blocking out timeslots in the user's calendar that occur during off-peak productivity times;

blocking out timeslots in the user's calendar where the new calendar item exceeds a predetermined or user-specified maximum number of calendar items for a time period; and

blocking out timeslots in the user's calendar where the new calendar item exceeds a predetermined or user-specified maximum-number of calendar items of a particular category or type for a time period.

12. The method of claim 11, wherein providing the notification notifying the scheduler or the notification alerting the user of the attention-based scheduling conflict comprises at least one of:

notifying the scheduler of the new calendar item where the user is an invitee; and

notifying the user in a meeting request for the new calendar item.

13. A system for providing attention-based scheduling, the system comprising a computing device, the computing device comprising:

at least one processing device; and

at least one computer readable data storage device storing instructions that, when executed by the at least one processing device are operative to:

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collect data associated with one or more applications executing on the computing device that are accessed by a user during a scheduled meeting;

identify one or more attention-based conditions associated with the user's productivity based in part on the collected data;

receive input from a scheduler via an electronic application calendar window provided for display in a user interface of an electronic calendar application, the input associated with scheduling a new calendar item associated with the user at a selected timeslot;

determine whether the new calendar item generates an attention-based scheduling conflict for the user based on the one or more attention-based conditions and the selected timeslot;

when the attention-based scheduling conflict is generated and before the new calendar item is scheduled at the selected timeslot, provide a notification for display in the electronic application calendar window notifying the scheduler of the attention-based scheduling conflict; and

provide one or more alternative timeslots for display in the user interface that do not generate an attention-based scheduling conflict for the user.

14. The system of claim 13, wherein in determining that the new calendar item generates the attention-based scheduling conflict, the computing device is operative to determine at least one of:

- that the new calendar item occurs during an off-peak productivity time for the user; and
- that the new calendar item occurs during a time period where a predetermined or user-specified threshold is exceeded, wherein the predetermined or user-specified threshold is a maximum number of calendar items for the time period or a maximum number of calendar items of a particular category or type for the time period.

15. The system of claim 14, wherein in determining that the new calendar item occurring at the selected timeslot exceeds the predetermined or user-specified maximum number of calendar items of the particular category or type for the time period, the computing device is operative to:

- analyze the new calendar item to determine a category or type of the new calendar item; and
- based on the determined category or type of the new calendar item, determine whether addition of the new calendar item to previously-scheduled calendar items in the time period exceeds the predetermined or user-specified maximum number of calendar items of the particular category or type for the time period.

16. The system of claim 15, wherein in analyzing the new calendar item to determine the category or type of the new calendar item, the computing device is operative to:

- identify a user-selected category or type for the new calendar item; or
- parse calendar item input associated with the new calendar item; and
- determine the category or type of the new calendar item based on the parsed input.

17. The system of claim 13, wherein in identifying the one or more attention-based conditions, the computing device is operative to:

- receive user-specified information indicating the user's high and off-peak productivity times;
- determine the user's high and off-peak productivity times based on user performance in completing cognitive exercises;

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determine the user's high and off-peak productivity times based on general or group-sourced attention data; and

determine the user's high and off-peak productivity times based on user interaction by:

- receiving user interaction data, the user interaction data comprising data associated with scheduling calendar items and responding to meeting requests; and
- analyzing the user interaction data for determining the user's high and off-peak productivity times; or
- analyzing the collected data for determining the user's high and off-peak productivity times.

18. The system of claim 13, wherein when the attention-based scheduling conflict is generated, the computing device is further operative to:

- provide a notification alerting the user of the attention-based scheduling conflict;
- block out timeslots in the user's calendar that occur during off-peak productivity times;
- block out timeslots in the user's calendar where the new calendar item exceeds a predetermined or user-specified maximum number of calendar items for a time period; or
- block out timeslots in the user's calendar where the new calendar item exceeds a predetermined or user-specified maximum number of calendar items of a particular category or type for a time period.

19. A computer readable storage device including computer readable instructions, which when executed by a processing unit of a computing device is operative to:

- collect data associated with one or more applications executing on the computing device that are accessed by a user during a scheduled meeting;
- identify one or more attention-based conditions associated with the user's productivity based in part on the collected data;
- receive input from a scheduler via an electronic application calendar window provided for display in a user interface of an electronic calendar application, the input associated with scheduling a new calendar item associated with the user at a selected timeslot;
- determine whether the new calendar item generates an attention-based scheduling conflict for the user based on the one or more attention-based conditions and the selected timeslot;
- when the attention-based scheduling conflict is generated and before the new calendar item is scheduled at the selected timeslot, provide a notification for display in the electronic application calendar window notifying the scheduler of the attention-based scheduling conflict, and at least one of:
  - providing a notification alerting the user of the attention-based scheduling conflict;
  - blocking out timeslots in the user's calendar that occur during off-peak productivity times;
  - blocking out timeslots in the user's calendar where the new calendar item exceeds a predetermined or user-specified maximum number of calendar items for a time period; and
  - blocking out timeslots in the user's calendar where the new calendar item exceeds a predetermined or user-specified maximum number of calendar items of a particular category or type for a time period; and
- provide one or more alternative timeslots for display in the user interface that do not generate an attention-based scheduling conflict for the user.

20. The computer readable storage device of claim 19, wherein in determining that the new calendar item generates



the attention-based scheduling conflict, the processing unit of the computing device is operative to determine at least one of:

- that the new calendar item occurs during an off-peak productivity time for the user; and
- that the new calendar item occurs during a time period where a predetermined or user-specified threshold is exceeded, wherein the predetermined or user-specified threshold is the predetermined or user-specified maximum number of calendar items for the time period or the predetermined or user-specified maximum number of calendar items of the particular category or type for the time period.

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